



LUCY FUNG

Designer | Animator | 2/3D Artist

EDUCATION

School of Visual Arts | September 2016 - May 2020

New York, NY

BFA Computer Art, Computer Animation, and Visual Effects

School of Motion | October 2021 - December 2021

Animation Bootcamp

EXPERIENCE

Freelance Motion Designer & Animator

Remote | September 2021 - Present

- Animated assets and other VFX within Adobe After Effects
- Finalized creative assets for production
- Addressed weekly feedback

Technology Assistant

School of Visual Arts, New York, NY | May 2017 - May 2020

- Provided technical support to patrons
- Enforced policy and safety regulations
- Repaired and maintained laboratory equipment

PRODUCTION

Shambles | Thesis Film | 2020

All Aspects

Offspring | Mini-Thesis Film | 2019

Modeling, Texturing, Lighting, and Rendering

CONTACT

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🏠 Brooklyn, NY

SOFTWARE

3D

- Autodesk Maya
- Nuke
- Pixologic ZBrush

2D

- Adobe Aftereffects
- Adobe Animate
- Adobe Photoshop
- Adobe Illustrator
- Toon Boom Harmony

OTHER SKILLS

- Maya Python
- HTML & CSS

- English
- Cantonese